## PATENT APPLICATION FEE DETERMINATION RECORD Effective December 29, 1999 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN **SMALL ENTITY** (Column 1) (Column 2) TYPE [ OR **NUMBER EXTRA FOR** NUMBER FILED RATE FEE RATE FEE 4 • • ..... ر بر - کا دی 345.00 690.00 **BASIC FEE** OR minus 20= **TOTAL CLAIMS** Ha X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X39= X78= OR MULTIPLE DEPENDENT CLAIM PRESENT +260= +130= \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR' TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE PREVIOUSLY 벌 AFTER **EXTRA** FEE FEE **AMENDMENT PAID FOR** X\$18= Total · Minuş X\$ 9= OR Minus Independent X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR **BEST AVAILABLE COPY** TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHES ADDI-**ADDI-**NUMBER $\mathbf{\omega}$ REMAINING PRESENT Sugar Ser TIONAL TIONAL RATE RATE **PREVIOUSLY** AFTER **EXTRA** MENDMENT FEE FEE MENDMENT PAID FOR Minus Total \*\* X\$ 9= X\$18= OR Minus Independent X39 =X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **RATE** TIONAL RATE TIONAL **PREVIOUSLY** ARTER **EXTRA** PAID FOR **AMENDMENT** FEE FEE Total Minus X\$-9= X\$18= OR Minus Independent X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. \*\* If th "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT, FEE ADDIT, FEE

""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

**Application or Docket Number**